

Zehnerüberschreitung ZR 20

Beispiel

9 Blankokarten und 37 Aufgabenkarten

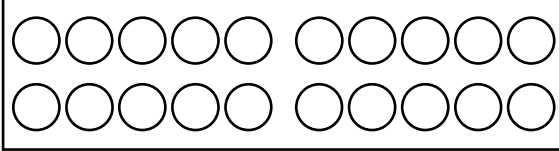
9	+	7	=			
9	+	1	=	1	0	
1	0	+	6	=	1	6

	+		=			
	+		=	1	0	
1	0	+		=		

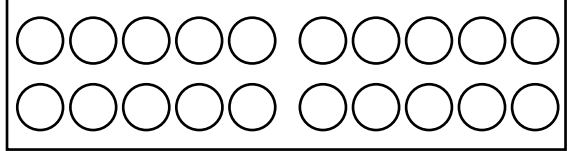
	+		=			
	+		=	1	0	
1	0	+		=		

	+		=			
	+		=	1	0	
1	0	+		=		

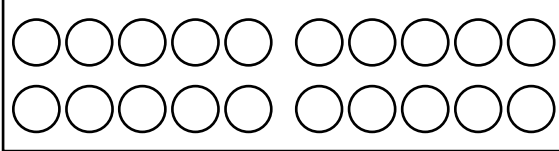
	+		=			
	+		=	1	0	
1	0	+		=		



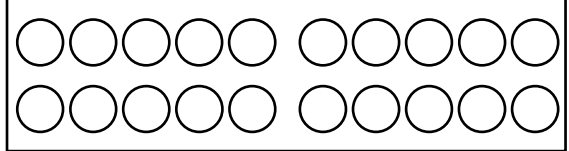
9	+	2	=		
9	+		=	1	0
1	0	+		=	



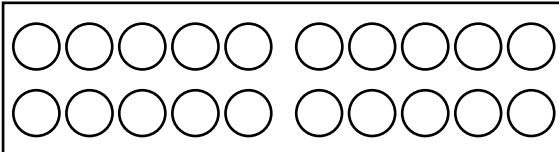
9	+	3	=		
9	+		=	1	0
1	0	+		=	



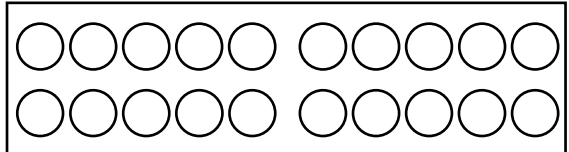
9	+	4	=		
9	+		=	1	0
1	0	+		=	



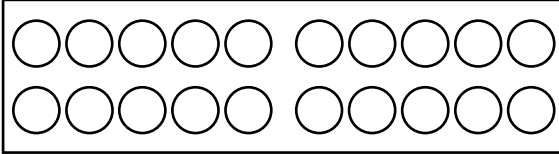
9	+	5	=		
9	+		=	1	0
1	0	+		=	



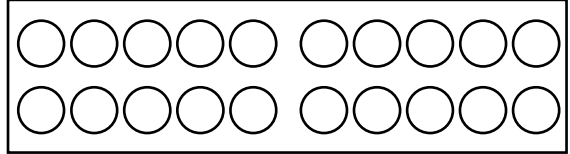
9	+	6	=		
9	+		=	1	0
1	0	+		=	



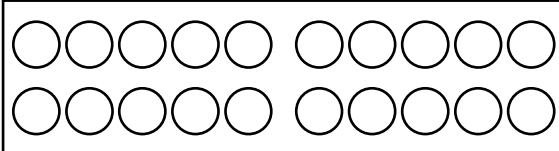
9	+	7	=		
9	+		=	1	0
1	0	+		=	



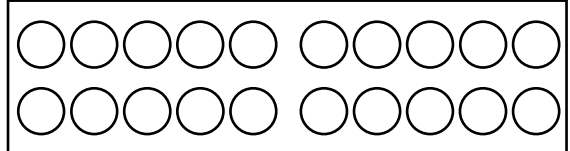
9	+	8	=		
9	+		=	1	0
1	0	+		=	



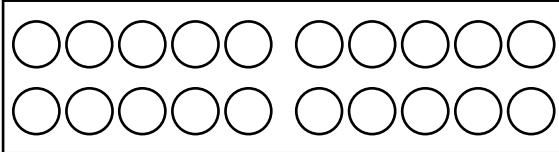
9	+	9	=		
9	+		=	1	0
1	0	+		=	



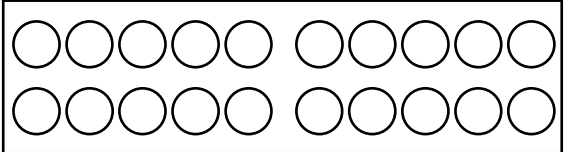
8	+	3	=		
8	+		=	1	0
1	0	+		=	



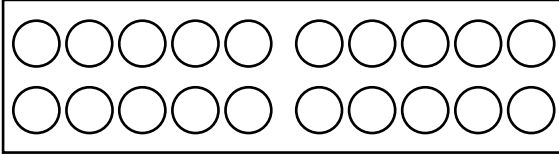
8	+	4	=		
8	+		=	1	0
1	0	+		=	



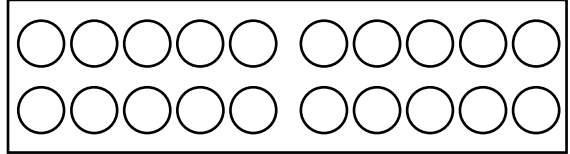
8	+	5	=		
8	+		=	1	0
1	0	+		=	



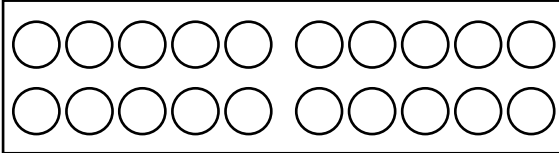
8	+	6	=		
8	+		=	1	0
1	0	+		=	



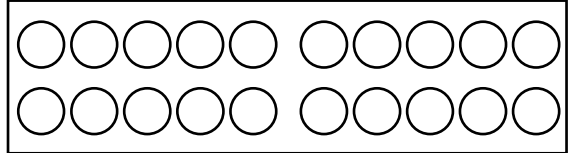
8	+	7	=		
8	+		=	1	0
1	0	+		=	



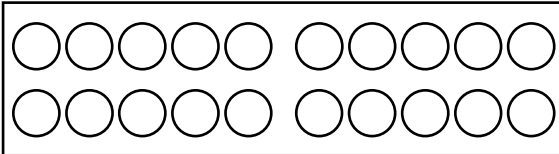
8	+	8	=		
8	+		=	1	0
1	0	+		=	



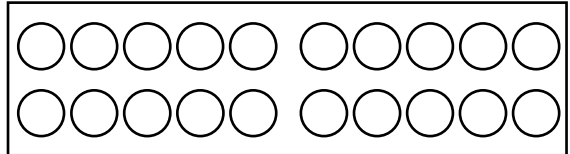
8	+	9	=		
8	+		=	1	0
1	0	+		=	



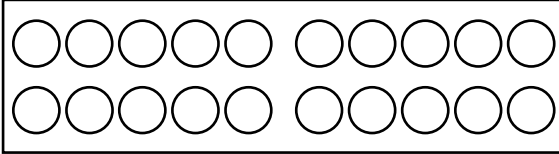
7	+	4	=		
7	+		=	1	0
1	0	+		=	



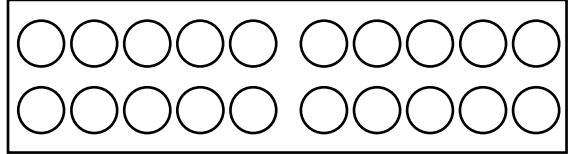
7	+	5	=		
7	+		=	1	0
1	0	+		=	



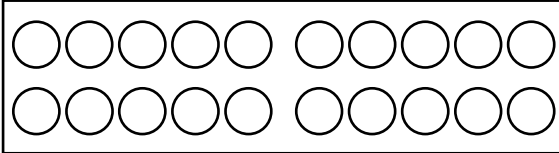
7	+	6	=		
7	+		=	1	0
1	0	+		=	



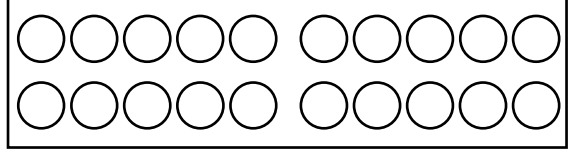
7	+	7	=		
7	+		=	1	0
1	0	+		=	



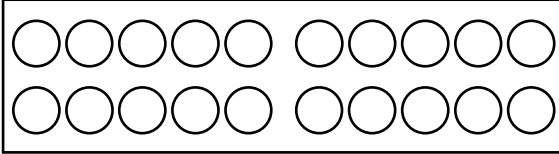
7	+	8	=		
7	+		=	1	0
1	0	+		=	



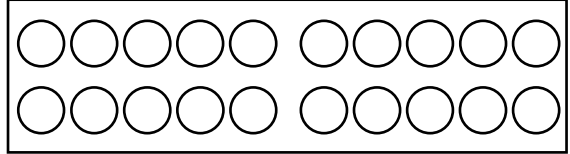
7	+	9	=		
7	+		=	1	0
1	0	+		=	



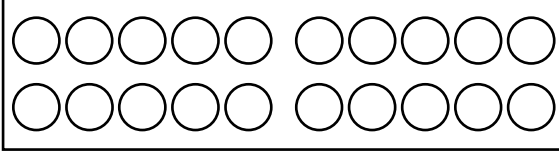
6	+	5	=		
6	+		=	1	0
1	0	+		=	



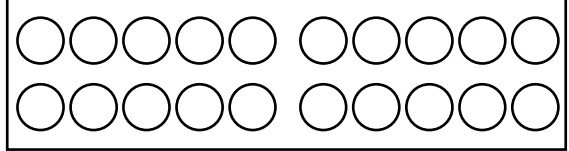
6	+	6	=		
6	+		=	1	0
1	0	+		=	



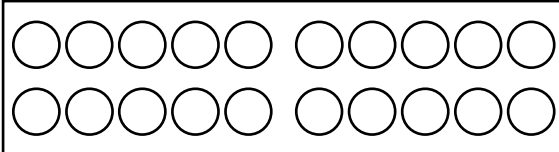
6	+	7	=		
6	+		=	1	0
1	0	+		=	



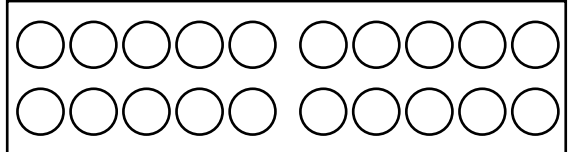
6	+	8	=		
6	+		=	1	0
1	0	+		=	



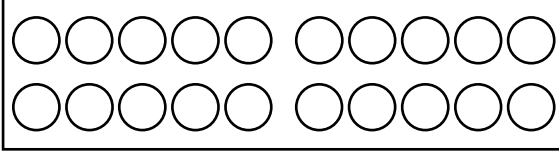
6	+	9	=		
6	+		=	1	0
1	0	+		=	



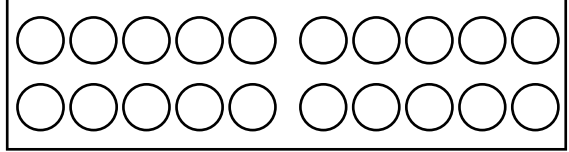
5	+	6	=		
5	+		=	1	0
1	0	+		=	



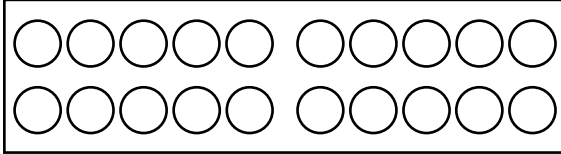
5	+	7	=		
5	+		=	1	0
1	0	+		=	



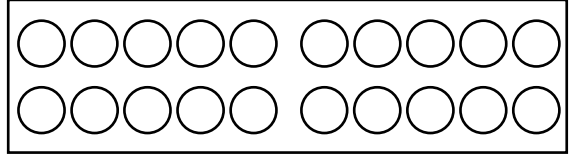
5	+	8	=		
5	+		=	1	0
1	0	+		=	



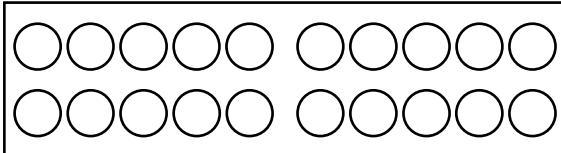
5	+	9	=		
5	+		=	1	0
1	0	+		=	



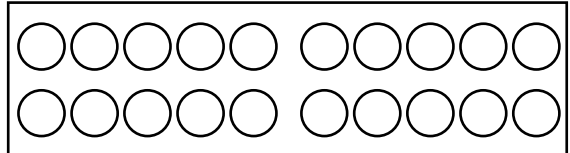
4	+	7	=		
4	+		=	1	0
1	0	+		=	



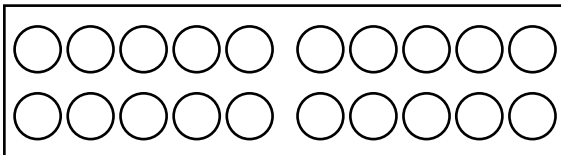
4	+	7	=		
4	+		=	1	0
1	0	+		=	



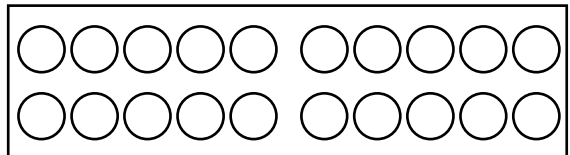
4	+	8	=		
4	+		=	1	0
1	0	+		=	



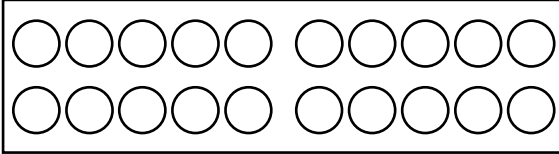
4	+	9	=		
4	+		=	1	0
1	0	+		=	



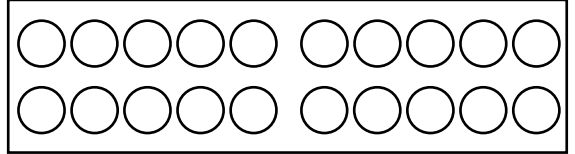
3	+	8	=		
3	+		=	1	0
1	0	+		=	



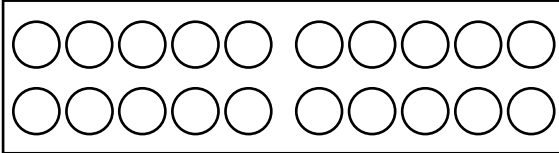
3	+	9	=		
3	+		=	1	0
1	0	+		=	



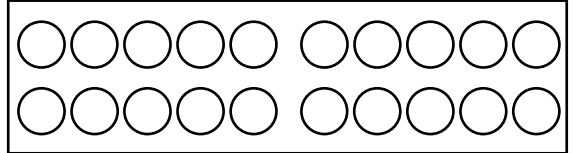
2	+	9	=		
2	+		=	1	0
1	0	+		=	



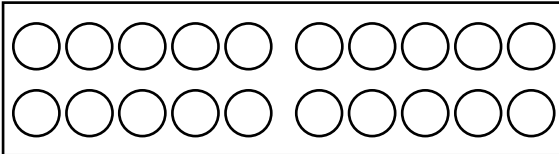
	+		=		
	+		=	1	0
1	0	+		=	



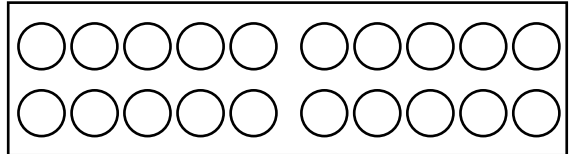
	+		=		
	+		=	1	0
1	0	+		=	



	+		=		
	+		=	1	0
1	0	+		=	



	+		=		
	+		=	1	0
1	0	+		=	



	+		=		
	+		=	1	0
1	0	+		=	